## RESOLUTION DONATING COUNCIL DISCRETIONARY FUNDS TO GOOD LUCK MACBETH THEATRE TO SUPPORT THEIR "ELEVATE" CAPITAL CAMPAIGN TO PURCHASE AND RENOVATE THEIR BUILDING IN THE AMOUNT OF \$7,000. (GENERAL FUND)

**WHEREAS**, the City of Reno may donate funds in accordance with NRS 268.028(01), entitled "Expenditure of public money; grant of public money and donation of certain property to certain nonprofit organizations or governmental entities" when such expenditure provides a substantial benefit to the inhabitants of the City; and,

**WHEREAS**, the City of Reno has resolved to include Arts, Parks, and Historical Resources as a strategic priority and goal; and,

**WHEREAS**, Good Luck MacBeth's vision is a community where the theatrical arts and an integral aspect of life and the life of an artist is integral to the theatre; and,

WHEREAS, Good Luck MacBeth's mission is to create relevant and impactful works of art that demonstrate the transformative power of theatre and co-create equitable opportunities for artists to express their truest authentic selves, both in and off the stage, in Northern Nevada; and,

WHEREAS, Good Luck MacBeth is seeking to elevate the community by creating an arts center that can serve all of Reno by purchasing and renovating their current building, adding more spaces that are accessible to all artists and community members; and,

**NOW, THEREFORE BE IT RESOLVED** that the City of Reno approves the Council donation from Councilmember Jenny Brekhus in the sum of Seven Thousand Dollars (\$7,000) to the Good Luck MacBeth Theatre; and,

**BE IT FURTHER RESOLVED**, that should the above donation or any portion thereof not be used for the purpose as set forth in this Resolution, any unused funds shall be returned to the City of Reno.

Upon motion by Councilmember		, and	seconded by Councilmember
	, the foregoing Resolution w	•	pted this day of
	, 2023, by the following vot	e of the Council:	
AYES:			
NAYS:	•		
ABSTAIN:		ABSENT:	
APPRO	OVED this day of		
ATTEST:			HILLARY SCHIEVE MAYOR
MIKKI HUNT	SMAN		